



Embracing 18 - 19 Nov.  
Metaversity 2021 / Online

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**Thursday, November 18**

time CET	CGAlliance CONTENT STREAM
4.00 - 4.10 PM	<b>CGA Embracing Metaversity Opening Ceremony: Founders Talk</b> Miljana Jovović, <i>Crater Training Center</i> Milica Božanić, <i>Serbia Film Commission</i> Miloš Milošević, <i>VFX Serbia</i>
4.10 - 5.15 PM	<b>Empowering the Artist: How AI, Metaverse and NFT's Will Shape the Future of Art</b> Tye Sheridan, <i>Wonder Dynamics</i> Nikola Todorović, <i>Wonder Dynamics</i>
5.15 - 6.15 PM	<b>Diving Deep into the Metaverse: DELETED, Development of a hybrid feature</b> Zoran Krstić, <i>Open Studio</i> Aleksandar Protić, <i>Mir Media Group</i>
6.15 - 7.00 PM	<b>Design Thinking for Innovation</b> Milovan Dekić, <i>Nordeus</i>
7.00 - 8.00 PM	<b>Standing Out in the Sea of Sameness: The Real Reason Big Opportunities Are Not Finding You... and What to Do About It</b> Joel Pilger, <i>RevThink</i> Tim Thompson, <i>RevThink</i>

**Friday, November 19**

time CET	CGArts CONTENT STREAM	time CET	CGAcademy CONTENT STREAM
4.00 - 4.30 PM	<b>The Work of Lee Griggs</b> Lee Griggs, <i>Autodesk</i>	4.00 - 4.30 PM	<b>Customizing MetaHuman Textures</b> Luka Lakić, <i>3Lateral</i>
4.30 - 5.15 PM	<b>Puss &amp; Loots - Visual Development of a Slot Game</b> Uroš Obradović, <i>Playstudios Europe</i>	4.30 - 5.15 PM	<b>Machine Learning in Real-time</b> Florent Guinier, <i>Unity Technologies</i>
5.15 - 6.00 PM	<b>Character and Assets Development</b> Josip Vrandečić, <i>Mad Head Games</i>	5.15 - 5.20 PM	<b>CG Journeys</b> Sam Peereboom, <i>Industrial Pixel</i>
		5.20 - 6.00 PM	<b>Portfolio Reviews (<a href="#">SUBMIT YOUR WORK HERE</a>)</b> Milica Mastelica, <i>Playstudios</i> Nenad Nešović, <i>Nordeus</i> Ivana Radović, <i>Playrix RS</i>
6.00 - 6.45 PM	<b>NFTs: A Gateway to the Metaverse</b> Jovan Tišma, <i>ALL.ART</i>	6.00 - 6.05 PM	<b>CG Journeys</b> Miguel Teixeira, <i>3D Animator</i>
		6.05 - 6.45 PM	<b>White Paper Talks: VR and 3D in Game Art</b> Katarina Kaplarski Vuković, <i>Belgrade Metropolitan University</i> Igor Tartalja, <i>University of Belgrade - School of Electrical Engineering</i>
		6.45 - 7.30 PM	<b>Evolving Your Skills, panel discussion</b> moderator Jahirul Armin, <i>CAVE Academy</i> guests Amy Smith, <i>Framestore</i> Jim Brown, <i>DNEG</i> Andrew Schlussek, <i>Netflix</i>

Starting at 7.30 PM

AFTERPARTY in VR: CGA Belgrade x KIBLIX 2021 / Tanja Vujinović: Techno AvantGarden

**Saturday, November 20**

6.00 - 7.30 PM	<b>WORKSHOP (<a href="#">APPLY HERE</a>)</b> <b>Standing Out in the Sea of Sameness: The Real Reason Big Opportunities Are Not Finding You... and What to Do About It</b> Joel Pilger, <i>RevThink</i> Tim Thompson, <i>RevThink</i>
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**Sunday, November 21**

6.00 - 7.30 PM	<b>WORKSHOP (<a href="#">APPLY HERE</a>)</b> <b>Standing Out in the Sea of Sameness: The Real Reason Big Opportunities Are Not Finding You... and What to Do About It</b> Joel Pilger, <i>RevThink</i> Tim Thompson, <i>RevThink</i>
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